

**NEW ZEALAND INSTITUTES OF TECHNOLOGY AND POLYTECHNIC  
QUALIFICATIONS IN INFORMATION & COMMUNICATIONS TECHNOLOGY**

**PRESCRIPTION: AP360 GRAPHICS**

AIM OF MODULE:	To introduce students to the principles of creating, manipulating, storing and printing computer graphics.
CREDITS:	5
STUDENT LEARNING HOURS:	50
CONTENT REVISED:	July 2010
PRESCRIPTION EXPIRY DATE:	November 2013

**Level and Assessment Schedule**

TOPICS	Highest Skill Level				Suggested Assessment Percentage
	R	C	A	P	
1. Basic Principles		*			10
2. Create graphics			*		45
3. Manipulate graphics			*		25
4. Store graphics			*		10
5. Print graphics			*		10
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## LEARNING OUTCOMES

The student will:

- |   |   |   |
|---|---|---|
| C | 1 | Demonstrate an understanding of the general principles of graphic design and uses of images.          |
| A | 2 | Using different tools create a portfolio of computer graphics that are appropriate for their purpose. |
| A | 3 | Demonstrate an ability to manipulate and integrate the graphics created.                              |
| A | 4 | Demonstrate an understanding of the different formats for storing of computer graphics.               |
| A | 5 | Print the graphics created.   |

## CONTENT

### 1 BASIC PRINCIPLES

- Demonstrate knowledge of the different formats used in graphics eg. bitmap, vector
- Demonstrate an understanding of the copyright and privacy laws of New Zealand relevant to the image
- Plan and design images to be produced using a computer
  - Design identifies the purpose
  - Design outlines the images layout, shape and colours used
  - Design identifies techniques used to create the images

### 2 CREATE GRAPHICS

- Create a portfolio of different types of graphics including:
  - Manipulate an image using a painting package
  - An original picture using a draw package
  - Digitise a graphic
  - Edit the digitised image
  - An existing graphic (such as clip art)

### 3 MANIPULATE GRAPHICS

- Create a piece of work that integrates all of the above graphics you have created. Show evidence of at least two of the following:
  - Inverting
  - Rotating
  - Skewing
  - Resizing
  - Reshaping
  - Recolouring
  - Grouping
  - Layering

#### **4 STORE GRAPHICS**

- Demonstrate knowledge of the different formats for storing graphics, including:
  - JPEG
  - Bitmap
  - GIF
  - TIF
  - PNG

#### **5 PRINT GRAPHICS**

- Demonstrate knowledge of the most appropriate printer settings for individual graphics.
- Format is consistent with the plan eg size, orientation.
- Quality if the image is consistent with the plan eg resolution, colour.